

D.A.V. PUBLIC SCHOOL, THANE

SESSION: 2023 – 2024

REPORT



TOPIC: BOOK BONANZA

DATE: 25.11.2023

TIME: 9:00 am – 11:30am and 1:00pm to 3:30pm

ORGANIZED BY: DAV PUBLIC SCHOOL, THANE

ORGANIZED FOR: STANDARD I & II



Book Bonanza was conducted for the students of Std. I and II in the school premises. It was not only a celebration for the students, but it helped the students to prepare themselves for various competitions by reading different stories from value-based story books like Panchatantra and Jataka Tales. The programme highlighted the positive values from age-old stories which are popular among the children in this modern era also.

Important Instructions were given to the students those who had given their names in different competitions.

#The students participating in the competitions must report to the respective rooms at the given time.

Visitors pass is available at the reception.

The students must wear their Id cards.

The students participating in Show Stopper will dress according to their presentation.

The above instructions gave a clarity to the parents about the way in which competitions are going to be held.



Parents accommodated their children and enjoyed the happenings thoroughly along with a game for them – Best Out of Waste in which they participated enthusiastically.

To highlight the inner talents of the students, the following competitions were held.
Read-o-Meter - The participants will select any 1 favourite Story book & read a few excerpts from it. They will be asked oral questions about the same.

Poem Recitation is fun Theme: Happiness. (Time Limit 1 min.)

Be a Show Stopper The participants will enact a favourite story character & speak 3 to 4 lines about the same. (Time Limit 1 min.)

Weave a Story The students will be given 4 objects with the help of which they will narrate a story. (Time Limit 1 min.)

Make a Book Mark The participants will prepare creative Book Mark using the materials made available in the school.





Apart from competitions, the teachers had arranged each selected story with a game to kindle the interest among the children.

Jungle Book Game:

From the starting point, students had to jump through the hurdle and the one who keeps maximum number of bananas in front of a monkey and maximum honey comb in front of a bear in 30 secs. is the winner.



Ugly Duckling Game:

The child had to throw a ring on the mother duck standing at a specific distance. They were given 3 chances. The one who throws ring is the winner.



The Thirsty Crow Game:

Pebbles were spread on the ground. The student had to pick a pebble with his/her toe and put it in the pot kept at a distance. The one who puts a minimum of 5 pebbles in 1 min. is the winner.



Monkey and the Crocodile Game:

Students were to throw a ball in the crocodile's mouth. They were given 3 chances. The one who throws at least one time is the winner.



The Goose that Laid Golden Eggs Game: Golden eggs and white eggs were mixed and kept in a basket. Three students were to play the game at a time picking the golden egg from one basket and put it in a basket kept at a distance. The one who puts a maximum of 5 balls first is the winner.



The Cap seller and the Monkey Game: The students had to throw a cap standing at a distance into the basket kept at a distance. The one who throws at least once from a maximum of three chances is the winner.



TIC-TAC-TOE Game: Two players were to play the game by selecting X or O and put the same in the grid where they had to fill the grid in 10 moves.



Woolly Round Up Game: Bundle of wool was kept on a chair and one end of the wool was passing through a hole in the smiley kept on the other side of the chair. The children had to pull the wool through the hole and whirl up the wool on a glass. The maximum length of wool whirled up by the participant is the winner.



Build a Tower Game: The participants had to build a tower using paper cups and plates. The one who builds a tower with maximum height within 1 min. is the winner.



Puppet Show: The Puppet show was done 3 times during each slot for the students and parents to enjoy the show. It is about an elephant who is very friendly towards everyone. The story revolves around how everyone in the village takes care of him.



In a nutshell, Academics alone are not enough for the students these days. The competition is growing and only those who acquire different skills and can present themselves well can survive it. Such programmes provide the opportunity to indulge in different activities and learn several new things that are out of the box. These activities build confidence in the students and expand their knowledge. They provide the right kind of exposure to the students and are thus helpful to them.

PREPARED BY: Padmaja Vasudevan